Workshop

The Archaeology of Play and Games II
University of Fribourg
26 March 2021

Remote
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Locus Ludi. The Cultural Fabric of Play in Games in Antiquity
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Morning

10h00 Welcome Véronique Dasen (Fribourg, ERC Locus Ludi)
Chair Alessandro Pace (Fribourg, ERC Locus Ludi)
10h15 Ulrich Schädler (Fribourg, ERC Locus Ludi/ Musée Suisse du Jeu)
Classification of Board Games: HJR Murray
11h00 Oksana Ruchynska (Kharkiv)
Board games in Tauric Chersonese in Roman Times
11h45 Yves Manniez (Inrap Midi-Méditerranée, Nîmes)
Le mobilier ludique dans l'habitat de la Cité de Nîmes
12h30 Lunch
Chair Tim Penn (Edinburgh)
13h30 Summer Court (Edinburgh)
Gaming and Life Course in Roman Britain
14h00 Mark Hall (Perth) and and Katherine Forsyth (Glasgow)
Rules of Engagement: On pegged gaming pieces, with particular reference to a Late Celtic set from Lough Sewdy, Ireland
Pause
14h45 Natasha Harlow (Nottingham)
Wrote for Luck? Unofficial literacies and gaming counters from Roman Britain
15h15 Anna Walas (Leicester)
Board games and the culture of military competitiveness on North African frontier: the case of Bu Njem, Libya.
16h00 Roundtable