

LOCUS LUDI

The Cultural Fabric of Play and
Games in Classical Antiquity

Workshop

The Archaeology of Play and Games II

University of Fribourg

26 March 2021



Remote

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Locus Ludi. The Cultural Fabric of Play in Games in Antiquity

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Morning

10h00 Welcome Véronique Dasen (Fribourg, ERC Locus Ludi)

Chair *Alessandro Pace (Fribourg, ERC Locus Ludi)*

10h15 Ulrich Schädler (Fribourg, ERC Locus Ludi/ Musée Suisse du Jeu)
Classification of Board Games: HJR Murray

11h00 Oksana Ruchynska (Kharkiv)
Board games in Tauric Chersonese in Roman Times

11h45 Yves Manniez (Inrap Midi-Méditerranée, Nîmes)
Le mobilier ludique dans l'habitat de la Cité de Nîmes

12h30 *Lunch*

Chair Tim Penn (Edinburgh)

13h30 Summer Court (Edinburgh)
Gaming and Life Course in Roman Britain

14h00 Mark Hall (Perth) and Katherine Forsyth (Glasgow)
Rules of Engagement: On pegged gaming pieces, with particular reference to a
Late Celtic set from Lough Sewdy, Ireland

Pause

14h45 Natasha Harlow (Nottingham)
Wrote for Luck? Unofficial literacies and gaming counters from Roman Britain

15h15 Anna Walas (Leicester)
*Board games and the culture of military competitiveness on North African
frontier: the case of Bu Njem, Libya.*

16h00 Roundtable